

Thm 3.2 (Schönhage, using ideas of Zannier, -inval.)
 Let $n \geq k \geq 1$. For polynomials $f, g \in K(x)$ of degree $\leq n$,
 you can find a matrix $M \in GL_2^{\pm 1}(K(x))$ whose entries have
 \uparrow
 $\{M \in GL_2 : \det(M) = \pm 1\}$

degree $\leq k$ and \bullet such that $M \begin{pmatrix} f \\ g \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}$ for some pol. \bullet

$a, b \in K(x)$ with $\deg(b) \leq n - k - 1$

in time $O(n + \mu(k) \log k)$ (for large $\bullet(k)$) on an $O(\log n)$ bit RAM.

Cor 3.3 (Fast extended Euclidean algorithm)
~~you can find~~ you can find ~~the~~ the gcd^a of polynomials
 $f, g \in K(x)$ of degree $\leq n$ in time $O(\mu(n) \log n)$ (for large n).
~~and pol. c, d s.t. $a = cf + dg$~~
Pr of cor Apply the Thm with $k = n$.

~~Then,~~ $M \begin{pmatrix} f \\ g \end{pmatrix} = \begin{pmatrix} a \\ 0 \end{pmatrix}$, so $\text{gcd}(f, g) = a$. \square

computable
 in $O(\mu(n))$

If $M = \begin{pmatrix} c & d \\ * & * \end{pmatrix}$, then $a = cf + dg$. \square

Cor 3.4 ~~you can find~~ If $\text{gcd}(f, g) = 1$, you can find the inverse
 of $g \bmod f$ in time $O(\mu(n) \log n)$. \dots

Pr of cor $dg \equiv a \pmod{f}$.
 \uparrow
 constant pol. $\neq 0$ \square

Alg for Thm 3.2 (Strassen)

~~Case 1: $k=n$~~
~~Case 2: $k < n$~~

w.l.o.g. $k \leq n$. (Otherwise, ~~replace~~ replace k by n .)

If $n=k=0$, it's ~~easy~~ easy: Take $M = \begin{pmatrix} 0 & 1 \\ 1 & -f/g \end{pmatrix}$.

(so f, g are constant polynomials)

If $n > 2k$, we can, according to Lemma 3.1, replace n by $2k$, f by $[f/x^{n-2k}]$, g by $[g/x^{n-2k}]$.

Assume ~~1 ≤ k ≤ n ≤ 2k~~ $1 \leq k \leq n \leq 2k$. Let $k' = \lfloor \frac{k}{2} \rfloor$.

1) Recursively apply the alg. to find M_1 s.t.

$M_1 \begin{pmatrix} f \\ g \end{pmatrix} = \begin{pmatrix} c \\ d \end{pmatrix}$ with $\deg(d) \leq n - k' - 1$.
computable in $\mathcal{O}(k)$

Time $\leq C \cdot \mu(\frac{k}{2}) \log_2(\frac{k}{2})$
 $\leq \frac{C}{2} \mu(k) (\log_2(k) - 1)$

2) If $d=0$, we're done. Otherwise:

~~$M_2 M_1 \begin{pmatrix} f \\ g \end{pmatrix}$~~

Let $M_2 = \begin{pmatrix} 0 & 1 \\ 1 & -L(c/d) \end{pmatrix}$. $\Rightarrow M_2 M_1 \begin{pmatrix} f \\ g \end{pmatrix} = M_2 \begin{pmatrix} c \\ d \end{pmatrix} = \begin{pmatrix} d \\ c \text{ mod } d \end{pmatrix}$

both have $\deg \leq n - k' - 1$
 Time $\mathcal{O}(\mu(k))$

3) Recursively apply the alg. to find M_3 s.t.

$M_3 M_2 M_1 \begin{pmatrix} f \\ g \end{pmatrix} = M_3 \begin{pmatrix} d \\ c \text{ mod } d \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}$ with $\deg(b) \leq (n - k' - 1) - k' - 1$
 $\leq n - k - 1$

Time $\leq \frac{C}{2} \cdot \mu(k) (\log_2(k) - 1)$

Total: $C \mu(k) (\log_2 k - 1) + \mathcal{O}(\mu(k))$
 $\leq C \mu(k) \log_2 k$ for suff. large C . \square

Remark The algorithm also computes the ~~the~~ quotient polynomials q_i that arise in the Euclidean alg. s.t.

$$M = \begin{pmatrix} 0 & 1 \\ 1 & q_r \end{pmatrix} \cdots \begin{pmatrix} 0 & 1 \\ 1 & q_1 \end{pmatrix}.$$

$$\frac{f}{g} = q_1 + \frac{1}{q_2 + \frac{1}{q_3 \cdots q_r}}$$

Thm 3.5 (Knuth-Schönhage)

For binary integers x, y with $\leq n$ bits, we can compute $a = \gcd(x, y)$, and c, d s.t. $a = cx + dy$ in time $O(n \log n)$ on an $O(\log n)$ -bit RAM.

Q1 Similar polynomials, replacing $\deg(f)$ by $\log|f|$.

It's more complicated:

Polynomials satisfy the nice inequality $\deg(f+g) \leq \max(\deg(f), \deg(g))$,
 whereas $\log|f+g| \leq \max(\log|f|, \log|g|) + \log 2$.
 (nonarch. triangle inequality) vs (arch. triangle inequality)

Lemma 3.1 fails "slightly".

$\log|f+g|$ can be slightly larger than $\max(\log|f|, \log|g|)$

But you can carefully deal with it!

Q2 (Stehlé-Zimmerman: Binary Recursive GCD algorithm)

Idea: Instead of the usual division with remainder

~~$x = qy + r$~~ with $q, r \in \mathbb{Z}$, $0 \leq r < |y|$

use generalised binary division

$x = qy + r$ with $r \in \mathbb{Z}$, $v_2(r) > v_2(y)$, $q \in \mathbb{Q}$, $|q| < 1$, denominator of q is a power of 2

nr. of times r is divisible by 2 (0 if $r=0$)

The Euclidean algorithm still terminates with this division. After $O(n)$ steps

There is something analogous to Lemma 3.1 that can be used to speed up the algorithm very similar to Thm 3.2.